

# Sponge

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[illegible]

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11

[illegible][illegible]

2. `□□□□□{item}`

[illegible]

2. `□□□□□□{item $num}`

```
(num[0] [0][0][0][0][0][0][0][0][0][0][0][0][0]{item $4}[0])
```

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Boop — `■■■■@■■`

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boop.group.staff

□□AT□□□

/sponge plugins reload Boop

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**ClearMob** — □□□□□□□□□□□□□□□□

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```
/clearmob dump
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[illegible]

clearmob.admin

/clearmob reload

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clearmob.admin

/clearmob run

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clearmob.admin

/clearmob unloadchunks

■■■■■■■ - 1.3~1.4■■■■■

clearmob.admin

/clearmob info

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clearmob.info

/clearmob tps

Tps■■■■■■■

clearmob.tps

■■/clearmob run■■■■■■■

/clearmob run entity

■■■■■■■■■

/clearmob run tileentity

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/clearmob run items

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XySafeShulkerBox——■■■■■■BUG■■■■

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Latch —— ■■■■■

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/latch or /lock -   
 /latch help -   
 /latch private -  /  
 /latch password [password] -  ()  
 -a -  ()  
 -o -   
 /latch change -  ()  
 --type=[PRIVATE, PASSWORD\_ALWAYS, PASSWORD\_ONCE] -   
 --password=[password] -  ()  
 --add=[player] -  ()  
 --remove=[player] -  ()  
 --owner=[player] -   
 --redstone=[true/false] -   
 /latch remove -   
 /latch persist -  -p  ()  
,  /latch clear  
 /latch info  /latch display - , ,     
 /latch list -   
 /latch list [player] -  ( latch.admin.list)  
 /latch open [password]  /unlock [password] -   
 /latch add [user] or '/latch remove [user]` -   
 /latch lockable add (block id) -   
 /latch lockable remove (block id) -   
 /latch lockable list -   
 /latch bypass -

latch.normal

latch.normal.info

latch.normal.create

latch.normal.create.password.always

latch.normal.create.password.once

latch.normal.create.private

latch.normal.create.public

latch.normal.create.donation

■■■■■

latch.admin

latch.admin.list

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EpicBanItem——■■■■ NBT ■■■■■■

Discord■<https://discord.gg/TftabgG>

■■■■■■■<https://docs.ebi.team/zh/>

■■■■■■■<https://docs.ebi.team/zh/tutorial>

Ore■<https://ore.spongepowered.org/EpicBanItem/EpicBanItem>

■■■ bStats ■■■<https://bstats.org/plugin/sponge/EpicBanItem>

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TreeDestroyage——■■■■★■■■■■■■

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/trds reload - TreeDestroyage.reload

/trds set <■■> [■■] - TreeDestroyage.set

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LuckPerms —— ■■■■■■■■

<https://www.mcbbs.net/thread-676818-1-1.html>

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Prism —— ■■Sponge■■■■■■/■■■■

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/pr i - ■/■■■■■

/pr l - ■■■■■■■■■■

/pr near - ■■■■■■■■

/pr rb (parameters) - ■■■■■■■■■■

/pr rs (parameters) - ■■■■■■■■■■

/pr undo - [ ]/[ ]

[ ]

[ ]

a:(event) - “[ ]” [ ] break [ ]place [ ].....

b:(block id) - “[ ]” [ ]“grass” [ ]

before:(time) - “[ ]” [ ]

c:(cause) - [ ]“environment” [ ]

player:(name)- “[ ]” [ ]

r:(number) - “[ ]” - [ ]

since:(time) - “[ ]” [ ]

[ ]

Flag [ ]

-clean - [ ]

-drain - [ ]

-no-group - [ ]

-extended - [ ] /lookup [ ] - [ ]X [ ]Y [ ]Z [ ]

[ ]

[ ]

prism.info - [ ]prism [ ]

prism.help - [ ]

prism.inspect - [ ] /pr i

prism.lookup - [ ] /pr l [ ] /pr n

prism.rollback - [ ]/pr rb

prism.undo - [ ] /pr undo

prism.override.radius - [ ]

[ ]

VirtualChest——[ ]Sponge [ ]GUI [ ]

<https://github.com/EpicBanItemTeam/VirtualChest/tree/master/resources/assets/virtualchest/examples>

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Worldedit——Sponge[ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ]

<https://www.mcbbs.net/thread-602364-1-1.html>