

TMF MC | | | | |--|--|--| | | | | |--|--|--|

- [Sponge](#)

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- [TMF:DR](#)

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Sponge 

Sponge



ItemChat

temchat.arbitrary_nbt

1.

2. {item}

1.

2. {item \$num}

(num {item \$4})

Boop — @

boop.group.staff

 AT

/sponge plugins reload Boop

ClearMob —

/clearmob dump

■■■■■■■■■■■■■■■■■■■■ - 1.2■■

clearmob.admin

/clearmob reload

■■■■■■■

clearmob.admin

/clearmob run

■■■■■■■

clearmob.admin

/clearmob unloadchunks

■■■■■■■■■■ - 1.3■■1.4■■■■■■

clearmob.admin

/clearmob info

■■■■■

clearmob.info

/clearmob tps

Tps■■■■■■■■■■

clearmob.tps

■■/clearmob run■■■■■■■■■■

/clearmob run entity

■■■■■■■■■■■

/clearmob run tileentity

■■■■■■■■■■■■■■■■■■

/clearmob run items

■■■■■■■■■■■

XySafeShulkerBox——■■■■■■■■BUG■■■■

Latch —— ■■■■■■

□□

/latch or /lock - □□□□□□□□□□□□

/latch help - □□□□□

/latch private - □□□□□□□□□□ □□/□□

/latch password [password] - □□□□□□□□□□ (□□□□□□□□□□)

-a - □□□□□□□□ (□□)

-o - □□□□□□□□□□

/latch change - □□□□□□□□□□□□ (□□□□□□□□□□□□)

--type=[PRIVATE, PASSWORD_ALWAYS, PASSWORD_ONCE] - □□□□□□

--password=[password] - □□□□□□ (□□□□□□)

--add=[player] - □□□□□□□□□□ (□□□□□□□□□□)

--remove=[player] - □□□□□□□□□□ (□□□□□□□□□□)

--owner=[player] - □□□□□□□□□□

--redstone=[true/false] - □□□□□□□□□□□□

/latch remove - □□□□□□□□□□□□

/latch persist - □□□□ -p □□□□□ (□□□□□□□□□□)

□□□□□□□□□□, □□□□ /latch clear

/latch info □ /latch display - □□□□□□, □□, □□ □□ □□□□□□

/latch list - □□□□□□□□

/latch list [player] - □□□□□□□□□□ (□□□□ latch.admin.list)

/latch open [password] □ /unlock [password] - □□□□□□□□□□

/latch add [user] or '/latch remove [user]` - □□□□□□□□□□

/latch lockable add (block id) - □□□□□□□□□□□□□□

/latch lockable remove (block id) - □□□□□□□□□□□□□□

/latch lockable list - □□□□□□□□

/latch bypass - □□□□□□

□□

latch.normal □□□□□□□□□□□□

□□□□□□

latch.normal.info

latch.normal.create

latch.normal.create.password.always

latch.normal.create.password.once

latch.normal.create.private

latch.normal.create.public

latch.normal.create.donation

latch

latch.admin

latch.admin.list

EpicBanItem——[EpicBanItem] NBT [EpicBanItem]

Discord [EpicBanItem] <https://discord.gg/TftabgG>

[EpicBanItem] <https://docs.ebi.team/zh/>

[EpicBanItem] <https://docs.ebi.team/zh/tutorial>

Ore [EpicBanItem] <https://ore.spongepowered.org/EpicBanItem/EpicBanItem>

[EpicBanItem] bStats [EpicBanItem] <https://bstats.org/plugin/sponge/EpicBanItem>

TreeDestroyage——[TreeDestroyage]★[TreeDestroyage]

[TreeDestroyage]&[TreeDestroyage]

/trds reload - TreeDestroyage.reload

/trds set <[TreeDestroyage]> [TreeDestroyage] - TreeDestroyage.set

LuckPerms —— [LuckPerms]

<https://www.mcbbs.net/thread-676818-1-1.html>

Prism —— [Prism]Sponge[Prism]/[Prism]

[Prism]

/pr i - [Prism]

/pr l - [Prism]

/pr near - [Prism]

/pr rb (parameters) - []

/pr rs (parameters) - []

/pr undo - []/[]

[]

[]

a:(event) - “[]” [] break []place [].....

b:(block id) - “[]” []“grass” []

before:(time) - “[]” []

c:(cause) - []“environment” []

player:(name)- “[]” []

r:(number) - “[]” - []

since:(time) - “[]” []

[]

Flag []

-clean - []

-drain - []

-no-group - []

-extended - [] /lookup [] - []X []Y []Z []

[]

[]

prism.info - []prism []

prism.help - []

prism.inspect - [] /pr i

prism.lookup - [] /pr l [] /pr n

prism.rollback - []/pr rb

prism.undo - [] /pr undo

prism.override.radius - []

[]

VirtualChest——[]Sponge []GUI []

<https://github.com/EpicBanItemTeam/VirtualChest/tree/master/resources/assets/virtualchest/examples>

Worldedit——Sponge[] [] [] [] [] [] [] []

<https://www.mcbbs.net/thread-602364-1-1.html>

TMF:DR

1.ChoiceTheorem's Overhauled Village

MODBUG

ResourceKey[minecraft:worldgen/structure / ctov:medium/village_desert_oasis

Unknown block type 'minecraft:red_cut_sandstone'

MOD data\ctov\worldgen\structure_set\villages.json village_desert_oasis

2.Incontrol

MOD

seesky

3.PehkuiRandomSize

